

# Andrea Koupal

Edmonds, WA

803.237.3710 · [andreakoupal@gmail.com](mailto:andreakoupal@gmail.com)

Art Portfolio: <http://seso.pyoko.org>

LinkedIn: <http://www.linkedin.com/pub/andrea-koupal/50/2aa/363>

## Profile

I am a digital artist and game development professional who has helped create products and games in the e-learning industry.

## Summary of Qualifications

- Strong communication skills and friendly presence both in person and online
- Loves helping people and solving problems
- Tremendous enthusiasm for mobile and console gaming
- Self-motivated and experienced working within a team environment
- Proficient with Photoshop, Illustrator and Flash CS6
- Proficient with both Mac and PC OS
- Artistic drawing and rendering skills
- Graphic design skills
- Color theory skills

## Professional Experience

### Multimedia Artist

Apex Learning, Seattle, WA  
February 2013 – August 2013

I was an on-site content artist responsible for the creation of art assets for Apex Learning's high school curriculum content. I collaborated with art directors and utilized Photoshop, Illustrator and Flash CS6 to create graphics and animations for English, Spanish, World History, Biology and Chemistry courses.

### Artist and Flash Animator

McGraw-Hill Center for Digital Innovation, Bothell, WA  
<http://www.mhcdi.com>  
June 2012 – January 2013

I was an on-site Flash animator hired to help create children's educational material. I was responsible for taking written scripts and turning them into Flash animations for CINCH Learning. I assisted the graphic design team with middle school and high school art asset creation. I offered creative criticism on designs and was responsible for implementing criticism and changes to existing assets.

### Concept Artist

Prophetic Sky LLC, Bellevue, WA  
2008 – 2009

I was an independent contractor responsible for creating game assets in a timely manner, including artwork for character, monster and environmental design, for Prophetic Sky's upcoming MMORPG release. I worked with the art director to finalize the look for game assets and determine which designs were suitable for all audiences.

**Internship at Animotion Inc.**  
501 West Fayette St., Syracuse, NY  
Winter – Spring 2001

I assisted in character animation for the production of children's educational CD-ROMs.

**Freelance Illustrator**  
Spring 2001 – Present

I am an artist, character designer and colorist for independent graphic novels and illustrations.  
I create fantasy art and illustrations for independent clients.  
My personal gallery can be viewed at <http://andrea-koupal.deviantart.com>

**Education**

Syracuse University, College of Visual and Performing Arts  
Bachelor of Arts in Illustration (with honors)  
Focused on character design, concept art, figure drawing and animation.

**References**

Available upon request.